

# SAS-based Authenticated Key Agreement

Sylvain Pasini and Serge Vaudenay

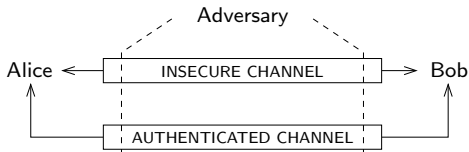


Public Key Cryptography '06

April the 26<sup>th</sup> 2006

# Setting up a Secure Communication

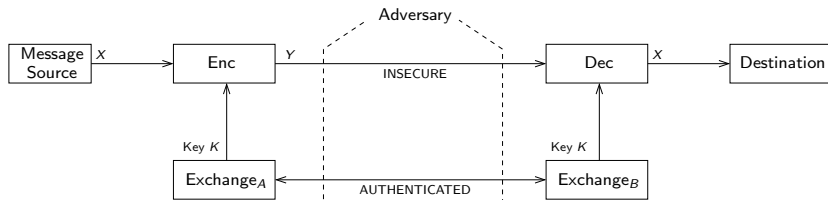
- Suppose Alice and Bob want to communicate securely:



- No prior exchanged key
- Insecure channel:
  - Adversaries have full control.
- Authenticated channel:
  - Authenticity and integrity are protected.
  - Anyone can read, delay, remove, . . .

# Public Key Cryptography

The Merkle-Diffie-Hellman model:



- E.g. using the Diffie-Hellman protocol.
- We no longer need confidentiality.
- An authenticated (extra) channel is enough.

# Authenticated Key Agreement

In a nutshell:

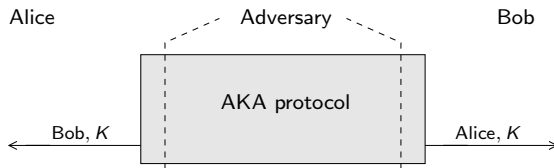
- A secure communication can be setup with an Authenticated Key Agreement (AKA).

## Objective

Reduce the amount of authenticated data.

# AKA as a building block

- Alice and Bob agree on a **same key** (i.e.  $K$ ).

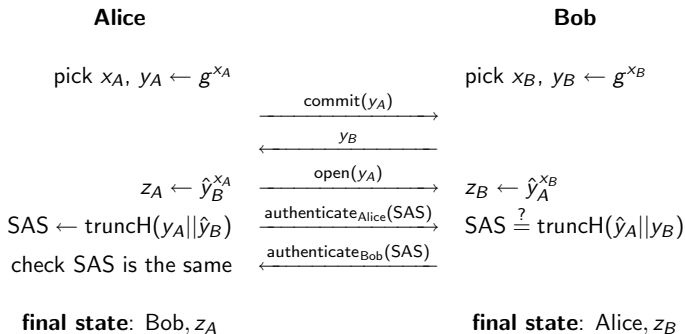


# Early Proposals

The image features a vibrant sunset or sunrise sky with a gradient from deep red at the top to bright orange at the bottom. Silhouettes of trees and a building are visible against the horizon. The text 'Early Proposals' is centered in the upper half of the image.

# PGPfone Key Agreement Protocol (1995)

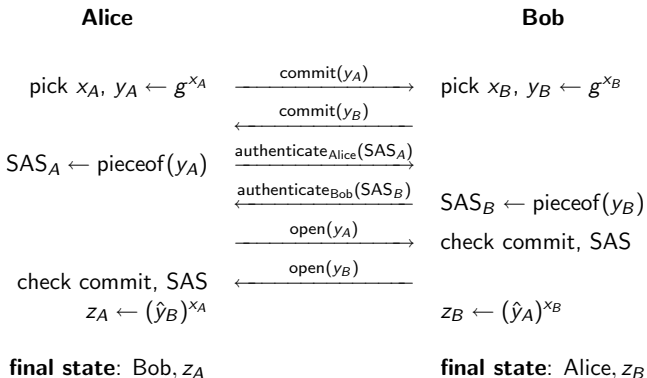
A 3-move AKA:



**Problem:** no security proof

# Hoepman Key Agreement Protocol (2004)

A 4-move AKA:



**Problem:** no security proof

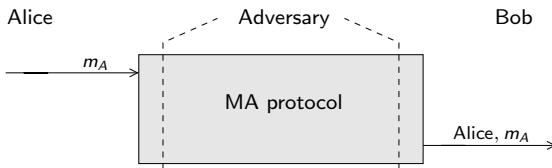


The background of the slide is a photograph of a sunset or sunrise. The sky is a vibrant, deep red and orange, with some faint, wispy clouds. In the foreground, there are dark silhouettes of trees and a building. On the left, there is a prominent tree with a rounded canopy. On the right, there are several bare, spindly trees. The overall mood is dramatic and serene.

## Recalls on Message Authentication

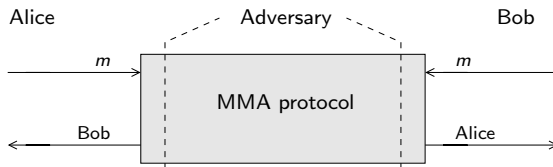
# Message Authentication Protocol

- Alice authenticates **her** message to Bob (i.e.  $m_A$ ).

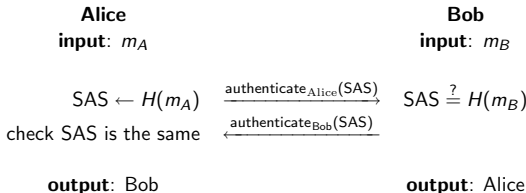


# Message Mutual-Authentication (MMA) Protocol

- Alice and Bob agree on **the same** message (i.e.  $m_A = m_B$ ).

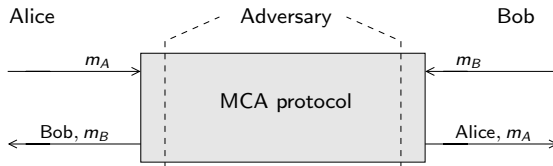


- A trivial 0-move MMA:



# Message Cross-Authentication (MCA) Protocol

- Alice and Bob authenticate **their** message (i.e.  $m_A, m_B$ ).



# MCA from MMA

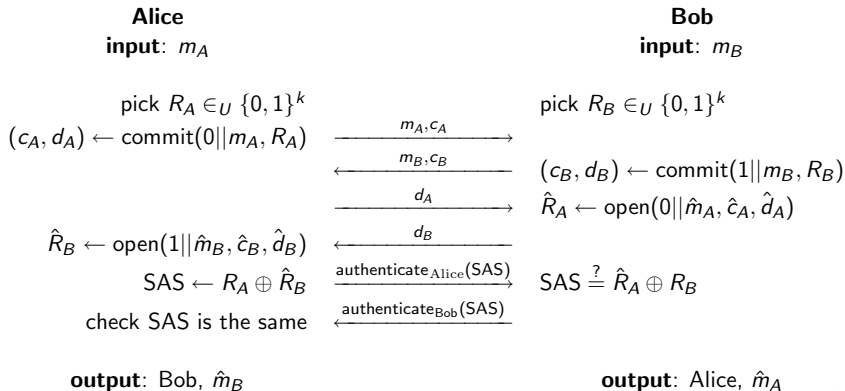
Suppose an  $n$ -move MMA with  $n \geq 1$ .

We can build a  $(n+1)$ -move MCA as follows:

- 1 Bob first sends  $m_B$  to Alice (extra move).
- 2 Alice starts the MMA with input  $m_A || \hat{m}_B$ 
  - Alice sends  $m_A$  with the first message.
  - Bob follows the MMA protocol with input  $\hat{m}_A || m_B$ .

# Vaudenay's SAS-based MCA protocol (2005)

A 4-move MCA:



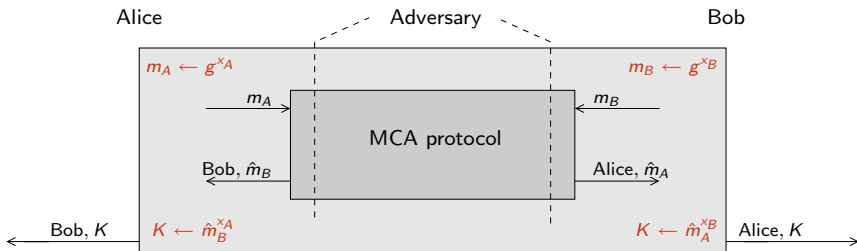
The background of the slide is a photograph of a sunset or sunrise. The sky is a deep, vibrant red, transitioning to a lighter orange near the horizon. In the foreground, the silhouettes of various trees and a building are visible against the bright sky. The overall mood is dramatic and serene.

## Reducing Key Agreement to Message Authentication

# An Example of Construction

We can build an AKA in two steps

- 1 Both users run a MCA protocol.
- 2 Input messages are DH values  $g^{x_A}, g^{x_B}$ .





# A Generic Construction

- 1 Run an  $\text{AKA}_0$  (over the insecure channel).
- 2 Run a MCA,
  - input messages are the view of the protocol transcript
  - $\text{AKA}_0$ 's last message is send with the MCA's first (each user saves a move)

## Theorem 1

Consider:

- an  $n_k$ -move  $(T, \varepsilon_k)$ - $\text{AKA}_0$  protocol
- an  $n_a$ -move  $(T, \varepsilon_a)$ -MCA protocol

There exists a  $\mu$  s.t. the generic construction is an

$\max(n_k, n_k + n_a - 2)$ -move  $(T_\mu, \varepsilon_k + \varepsilon_a)$ -AKA protocol.

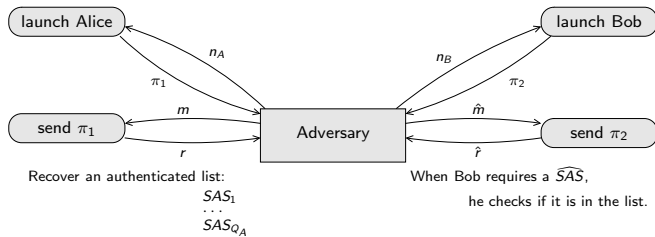
# Adversarial model against MCA protocols

Adversaries are generally bounded by:

- complexity  $T$ ,
- $Q_A$  ( $Q_B$ ) instances of Alice (Bob),

Successful if some (incorrupted) instance

- outputs  $(m, ID)$
- no instance with identity  $ID$  was launched with input  $m$

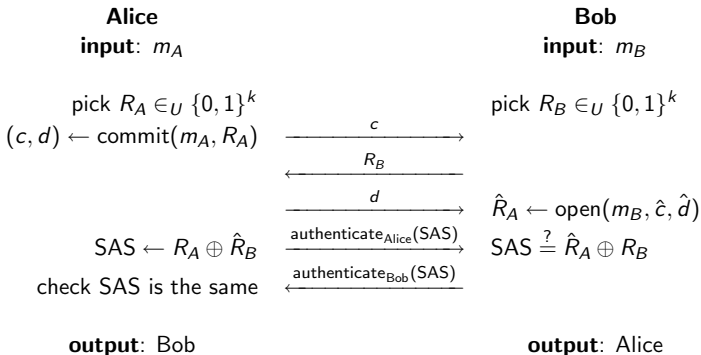


The background of the slide is a photograph of a sunset or sunrise. The sky is a gradient of deep red and orange, with some faint, wispy clouds. In the foreground, there are dark silhouettes of trees and a building. On the left, there is a prominent silhouette of a tree with a rounded canopy. To its right, there are several smaller, more spindly trees. On the far right, a large, bare tree with many thin branches reaches towards the top of the frame. The overall mood is serene and dramatic.

# A New MMA Protocol

# Our New SAS-Based MMA Protocol

Our new 3-move MMA:



# Our New SAS-Based MMA Protocol

## Theorem 2

Consider any adversary  $\mathcal{A}$  bounded by

- complexity  $T$
- $Q_A$  instances of Alice
- $Q_B$  instances of Bob.

Assume we have

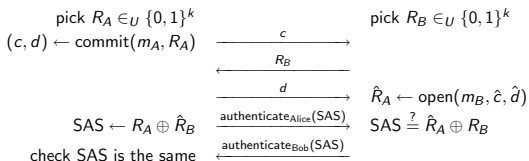
- $(T_C, \varepsilon)$ -secure equivocable commitment scheme.

There exists a (small) constant  $\mu$  such that  $\mathcal{A}$  wins

- either with  $\Pr[\text{success}] \leq Q_A \cdot (Q_A + Q_B) \cdot (2^{-k} + \varepsilon)$
- or with complexity  $T \geq T_C - \mu$ .

# Our New SAS-Based MMA Protocol (proof)

Any adversary  $\mathcal{A}$  has to replace  $(c, d)$  or  $R_B$  by  $(\hat{c}, \hat{d})$  or  $\hat{R}_B$ .



Whatever the target,  $\mathcal{A}$  needs an authenticated SAS.  
 He uses an Alice to get it ( $Q_A(Q_A + Q_B - 1)$ ).

Target Alice:

- He has to release an  $\hat{R}_B$  by guessing  $R_A$  (hiding game).

Target Bob:

- He has to release a  $\hat{d}$  s.t.  $\hat{R}_A = R_A \oplus R_B \oplus \hat{R}_B$  (binding game).

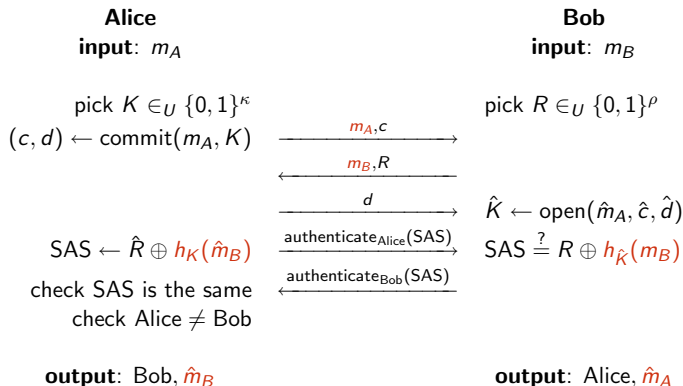
$$\Pr[\text{success}] \leq Q_A(Q_A + Q_B) (2^{-k} + \epsilon)$$

The background of the slide is a photograph of a sunset or sunrise. The sky is a deep, vibrant red, transitioning to a lighter orange near the horizon. In the foreground, the silhouettes of various trees and a building are visible against the bright light of the sun. The overall mood is dramatic and serene.

## A New MCA Protocol

# Our New SAS-Based MCA Protocol

Our new 3-move MCA:



We have a 3-move AKA (e.g. using DH).



# Our New SAS-Based MCA Protocol

## Theorem 3

Consider:

- an  $\varepsilon$ -random oracle commitment scheme
- an  $\varepsilon_h$ -universal hash function family  $h$

Any adversary bounded by  $Q$  instances of Alice or Bob cannot succeed with probability higher than

$$Q^2(2^{-\rho} + \varepsilon + \varepsilon_h).$$

# Applications

## Secure VoIP:

- **Start** in an **insecure** mode.
  - The channel is authenticated (not confidential).
- Run a DH through our SAS-based MCA.  
Now,
  - both share a secret key  $K$  (thanks to DH)
  - $K$  is cross-authenticated (thanks to our MCA)
- **Switch** to a **secure** conversation.
  - Use  $K$  with standard cryptography, e.g. AES.
  - The channel is now confidential and authenticated!

# Summary of our results

We proposed a **new MCA** protocol:

- Based on SAS
- 3 moves only
- Same SAS in both directions
- Requires random oracle commitment
- Optimal

Now, we have

a **3-move SAS-based AKA**.

Future work:

- Try to avoid the use of the random oracle...